

EYLF OUTCOME 1 – IDENTITY & BELONGING SNAPSHOT

Child's Name: Ryan Matthews Date: 22-Jul-2025 Educator: Lorina

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| <p>CONTEXT OF OBSERVATION</p> <p>Briefly describe the setting or moment— e.g., outdoor play, group time, transition.</p> | <p>During morning indoor play, Zayyan spent 15 minutes independently exploring the puzzle shelf. He selected an animal-themed wooden puzzle, identified familiar creatures, and vocalized sounds like “moo” and “roar.” When another child approached, Zayyan offered them a piece and said, “You do lion.” He later clapped and said “Done!” upon completing the puzzle.</p> |
| <p>INDICATORS OF OUTCOME 1</p> <p>Tick what was noted during the observation</p> | <ul style="list-style-type: none"> <input checked="" type="checkbox"/> Child demonstrates a sense of security and confidence <input type="checkbox"/> Actively seeks comfort, support, or connection with trusted adults <input type="checkbox"/> Expresses own preferences, choices, or identity <input type="checkbox"/> Participates in decision-making and takes responsibility for actions <input checked="" type="checkbox"/> Initiates interactions with peers and shows belonging <input type="checkbox"/> Explores autonomy while maintaining relationships <input checked="" type="checkbox"/> Shows resilience, problem-solving, or persistence |
| <p>EDUCATOR COMMENT</p> <p>Insight into the child's development or relationships</p> | <ul style="list-style-type: none"> - Demonstrates spatial awareness and fine motor skills in puzzle manipulation. - Expressive language and sound association show growing communication. - Initiates collaborative play and shares resources. - Dispositions observed: persistence, generosity, curiosity. |
| <p>NEXT STEP/ SUPPORT STRATEGY</p> <p>Suggestions to build on identity, relationships, or emotional literacy)</p> | <ul style="list-style-type: none"> - Create a photo puzzle using images of Zayyan's family and familiar educators. - Introduce basic animal classification games with sorting trays and labels. - Document peer interactions with group puzzles during transitions. |